

Buildings:

What is our main object to study:

Tits Index:

A Tits index is a triple

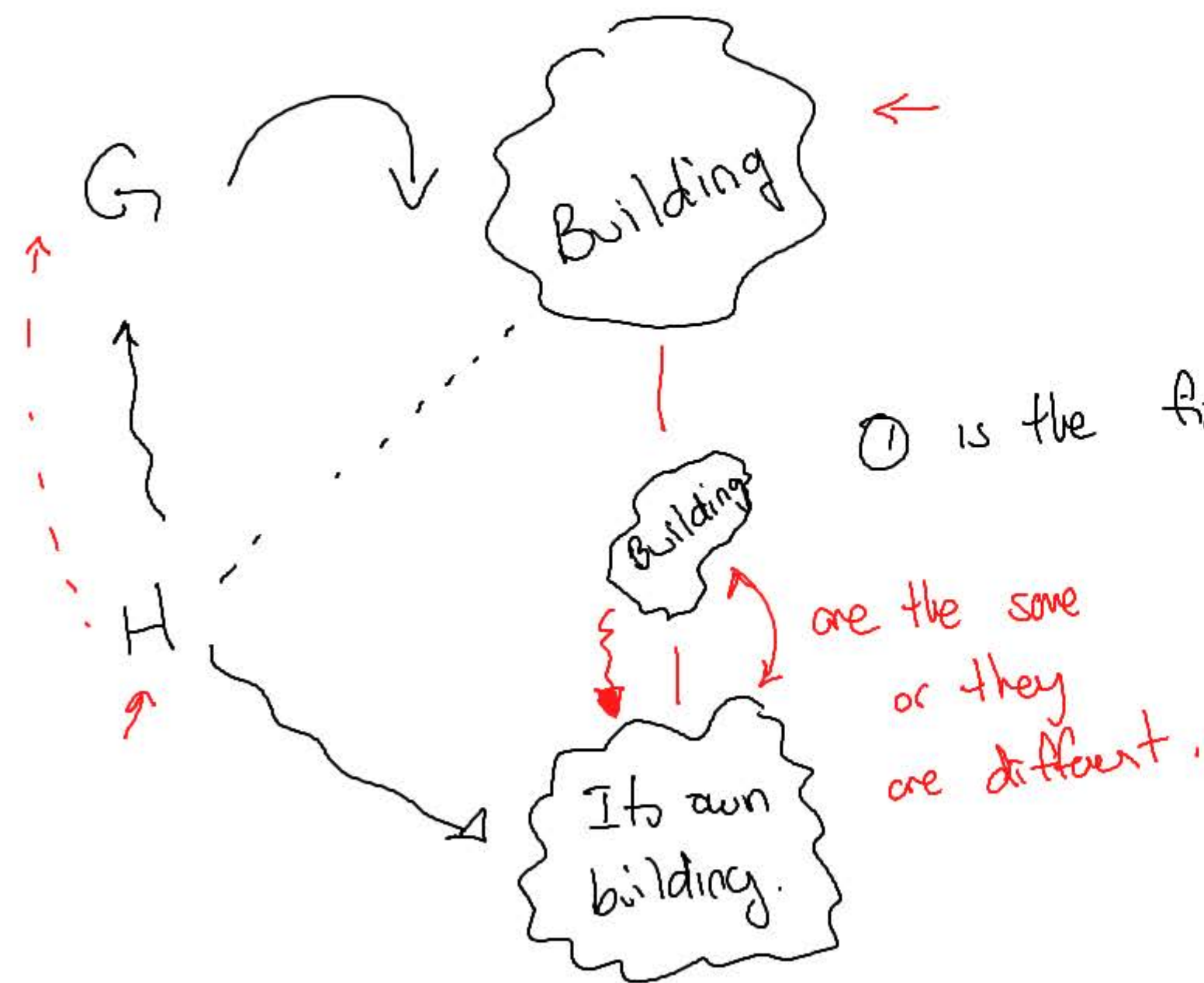
$$T = (\Pi, \Theta, A)$$

where:

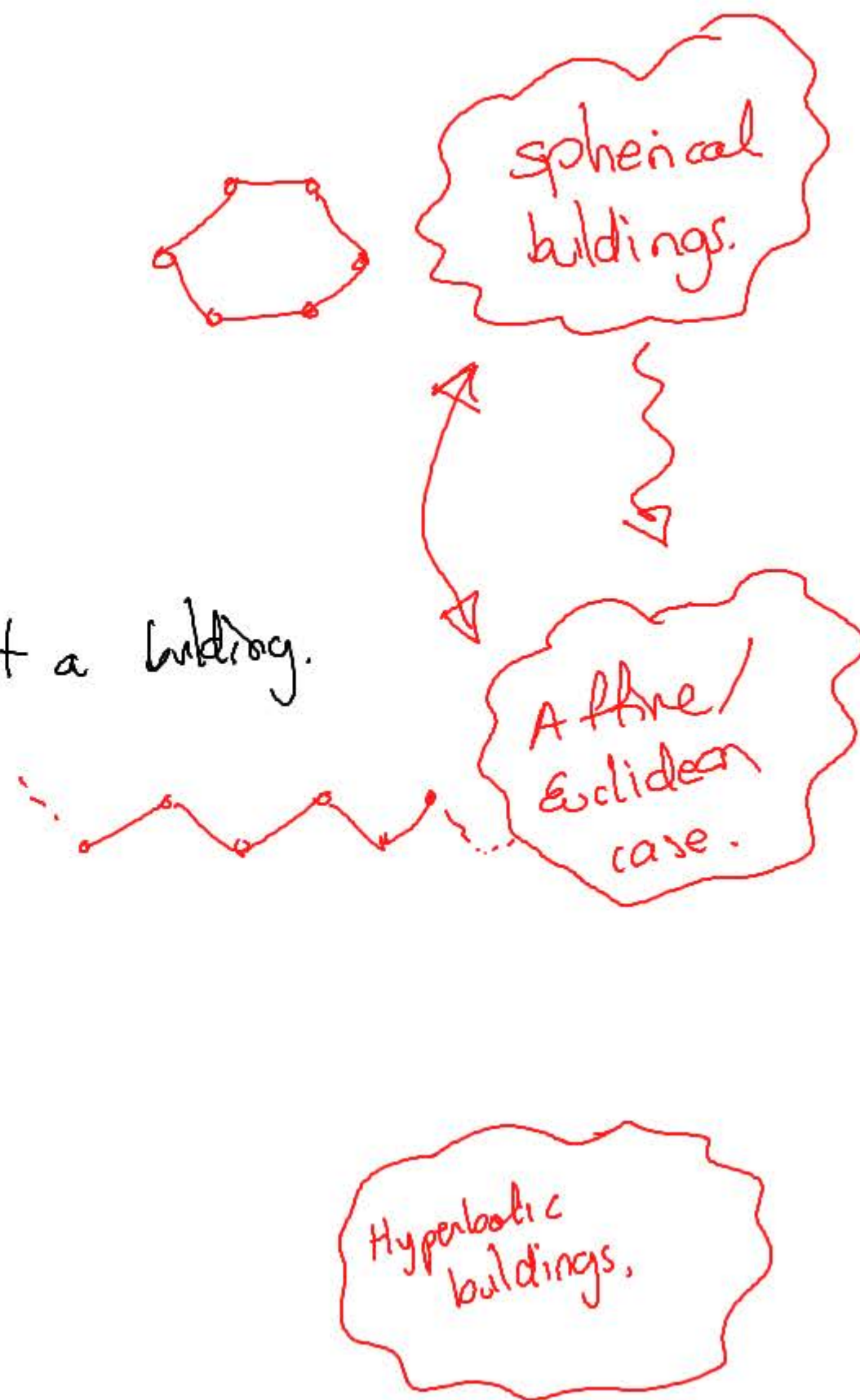
- i) A Coxeter diagram Π with vertex set S .
- ii) Θ is a subgroup of $\text{Aut}(W, S)$, where (W, S) is a Coxeter System with generators S .
- iii) a subset $A \subseteq S$ is stabilized by Θ s.t. for each $s \in S \setminus A$ the subset $J_s := \Theta(s) \cup A$ is spherical and $\omega_s A \omega_s = A$ where ω_s is the longest element, & $\Theta(s)$ is the orbit of s .

(W, S) is called the absolute type of T .

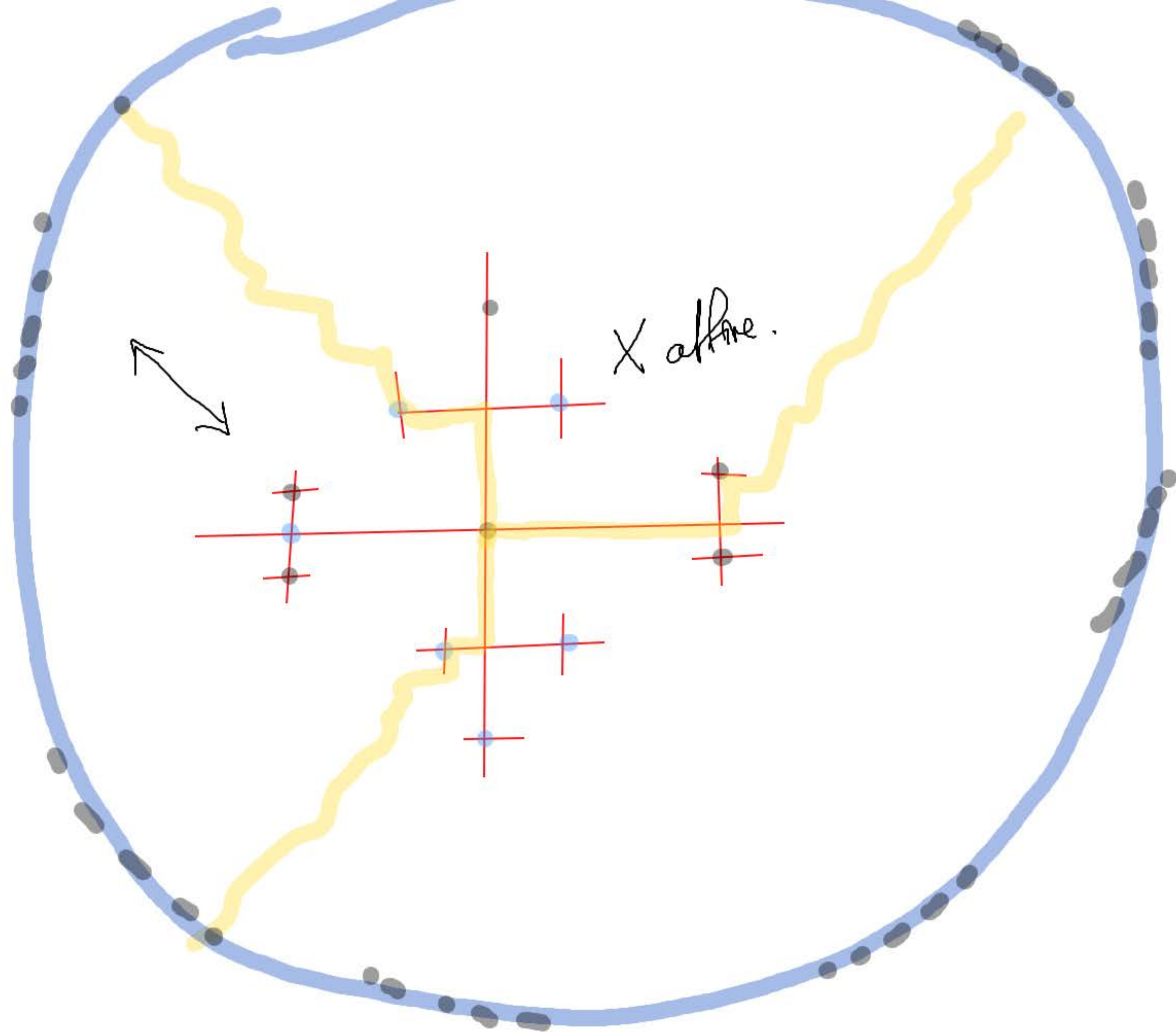
Why do we care about
fixed point buildings:



① is the fixed point a building.



spherical
building
at
 X_∞



Coxeter Groups:

A Coxeter Group is a pair (W, S) where W is a group generated by the (finite) set S and all elements of S are of order 2, and such that it satisfies any of the following properties:

(C; coxeter condition): For any two elements $s, t \in S$ we have an integer $m(s, t)$ (possibly infinite) such that

$$W = \langle S \mid (st)^{m(s, t)} = 1 \rangle$$

and there are no further relationships.

(D) If $w = s_1 s_2 \dots s_k$

such that $l(w) < k$ then there exists $1 \leq i < j \leq k$ such that
(Deletion),

$$w = s_1 \dots \hat{s}_i \dots \hat{s}_j \dots s_k.$$

(E): If $w = s_1 \dots s_d$ is a reduced decomp. of w and $s \in S$ then

$$l(sw) = l(w) + 1$$

or $\exists 1 \leq i \leq d$ such that

$$w = s s_1 \dots \hat{s}_i \dots s_d.$$

(Exchange).

(F): Suppose $w \in W$, $s, t \in S$ are s.t.
then either $l(stw) = l(w) + 2$ or

$$l(sw) = l(w) + 1, \quad l(stw) = l(w) + 1$$

$stw = w$. (Folding).

(A: action condition): There exists an action

$$\rho: W \times (T \times \{\pm 1\}) \longrightarrow (T \times \{\pm 1\})$$

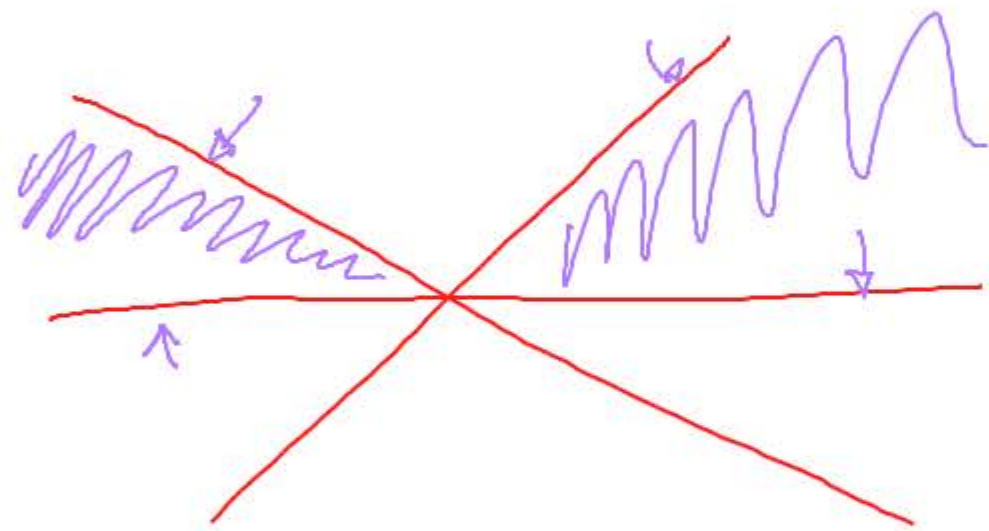
such that it is generated by:

$$\rho_s(w) = \begin{cases} (sws, \epsilon) & s \neq w \\ (s, -\epsilon) & s = w \end{cases} \quad \forall w \in T,$$

and T consists of all conjugates of elements in S .

Theorem. All conditions are equivalent.

Definition: A coxeter group (W, S) is called **spherical** if it is finite.



The reason we call this spherical is because we associate a simplicial complex to (W, S) called $\Sigma(W, S)$ and its geometric realization is a sphere.

Originally (i.e. Buildings 1) we constructed a simplex as follows.

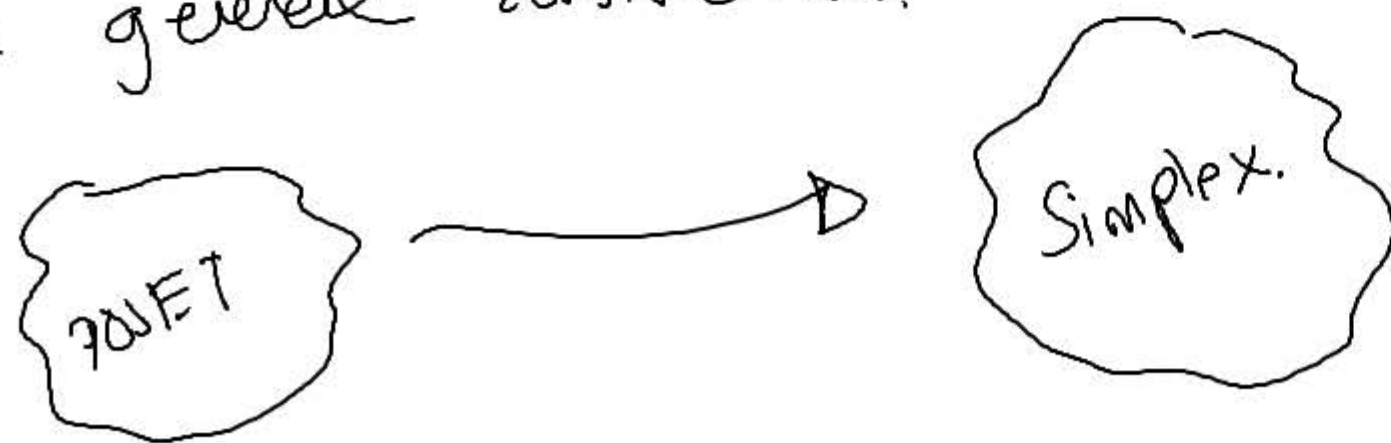
① Defined Parabolic subgroups.

② " " cosets.

③ we defined a poset of parabolic cosets.

④ Using this POSET we built a simplex.

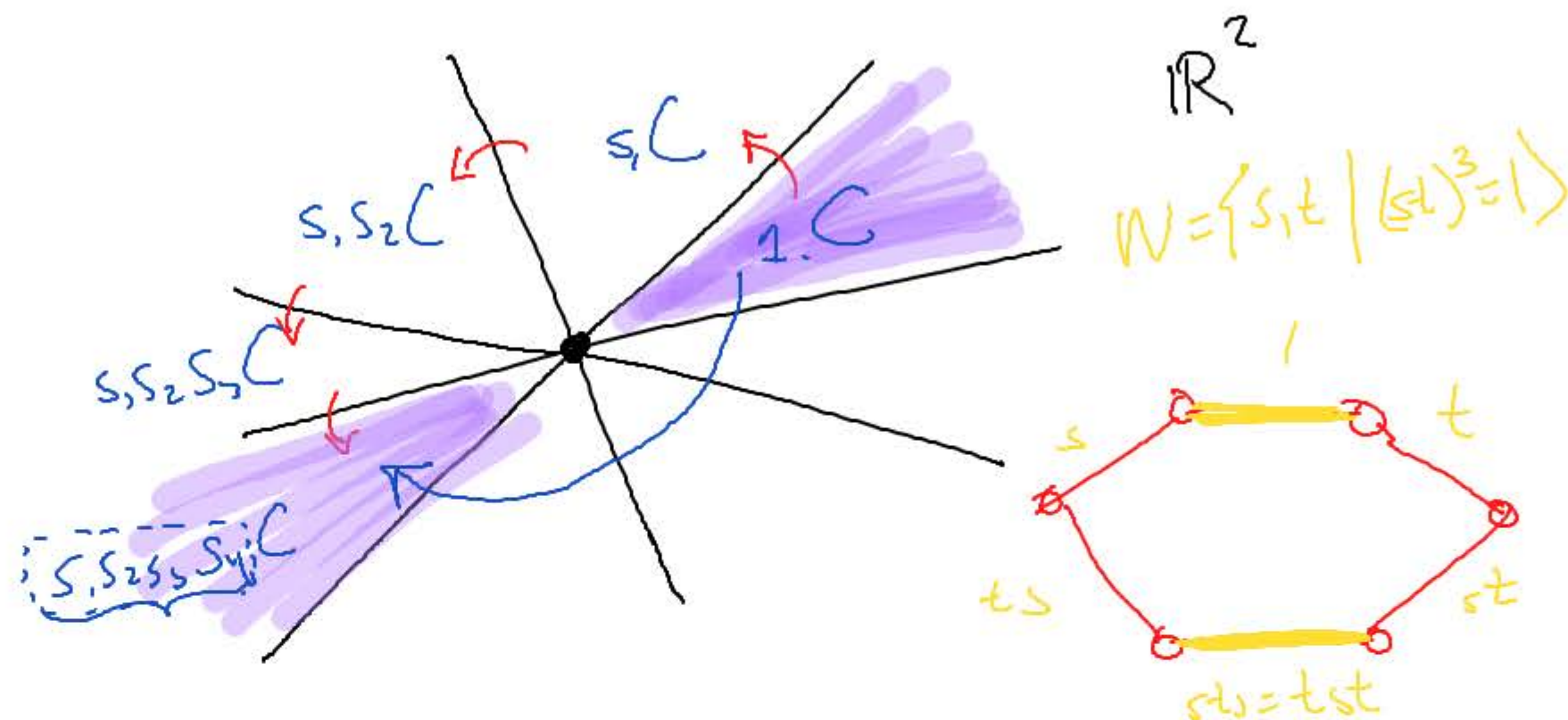
This is a general construction:



We want to review this in general because later we will repeat this with: "residues".

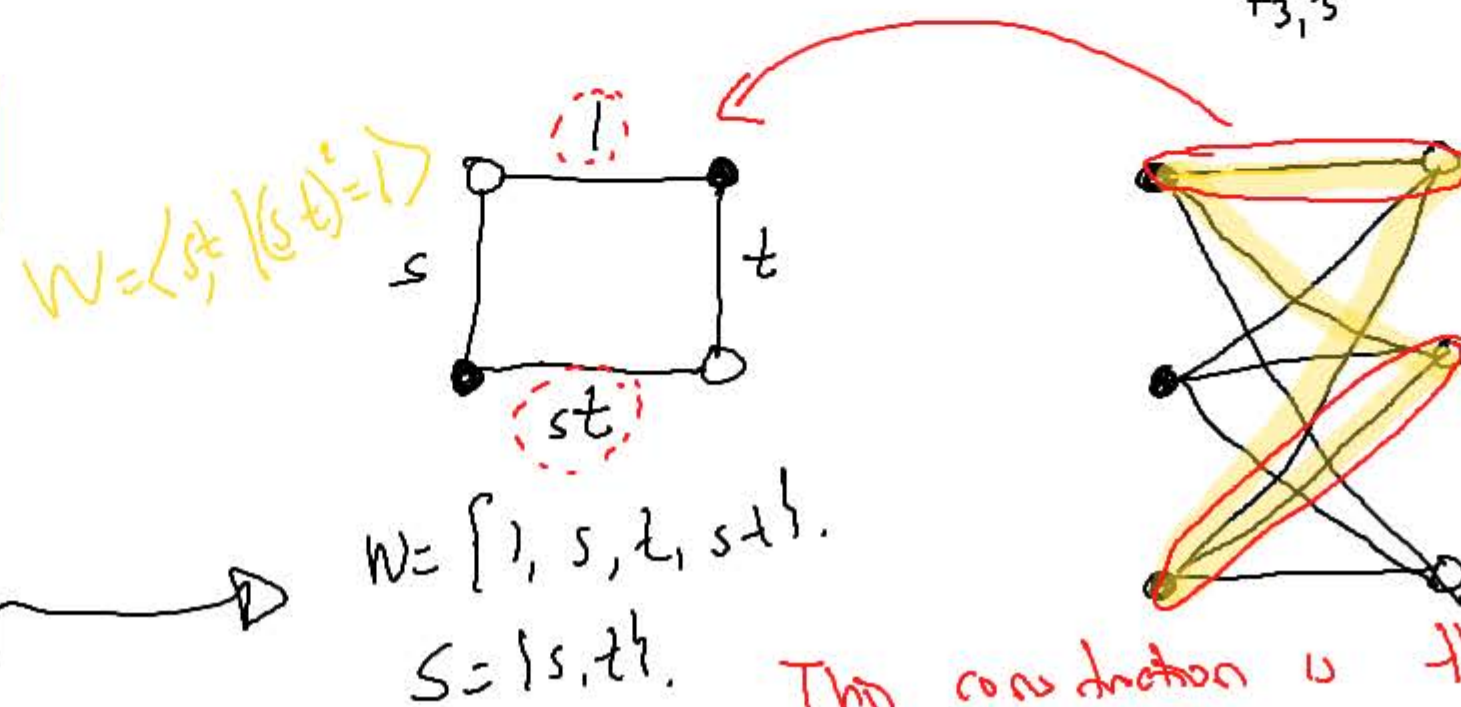
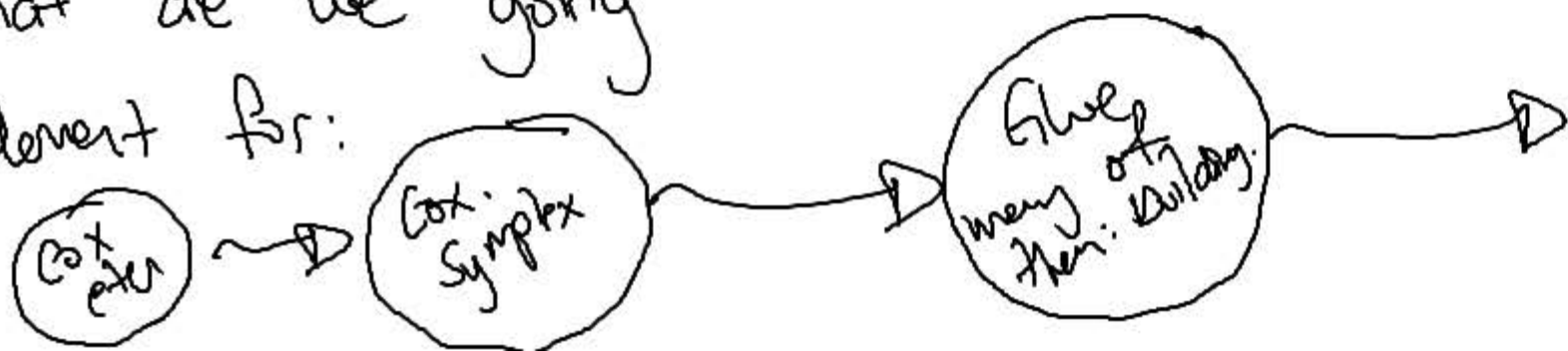
Certain properties of spherical Coxeter groups:

(W, S) spherical Coxeter group is associated to a finite hyperplane arrangement.



Spherical groups admit a unique longest element w_0 .

What are we going to use this element for:



This construction is the opposite involution

Def: Let (W, S) be a Coxeter Group, and $J \subseteq S$ any subgroup.

1) The subgroup $\langle J \rangle \subseteq \langle S \rangle = W$, denoted by W_J , is called a standard parabolic subgroup.

2) (Result): (W_J, J) is a Coxeter group.

3) J is spherical if (W_J, J) is spherical as a Coxeter group.

(Ex: $\langle s_1, s_4, s_5 \rangle$ is spherical) equivalently, W_J is a standard spherical parabolic subgroup.

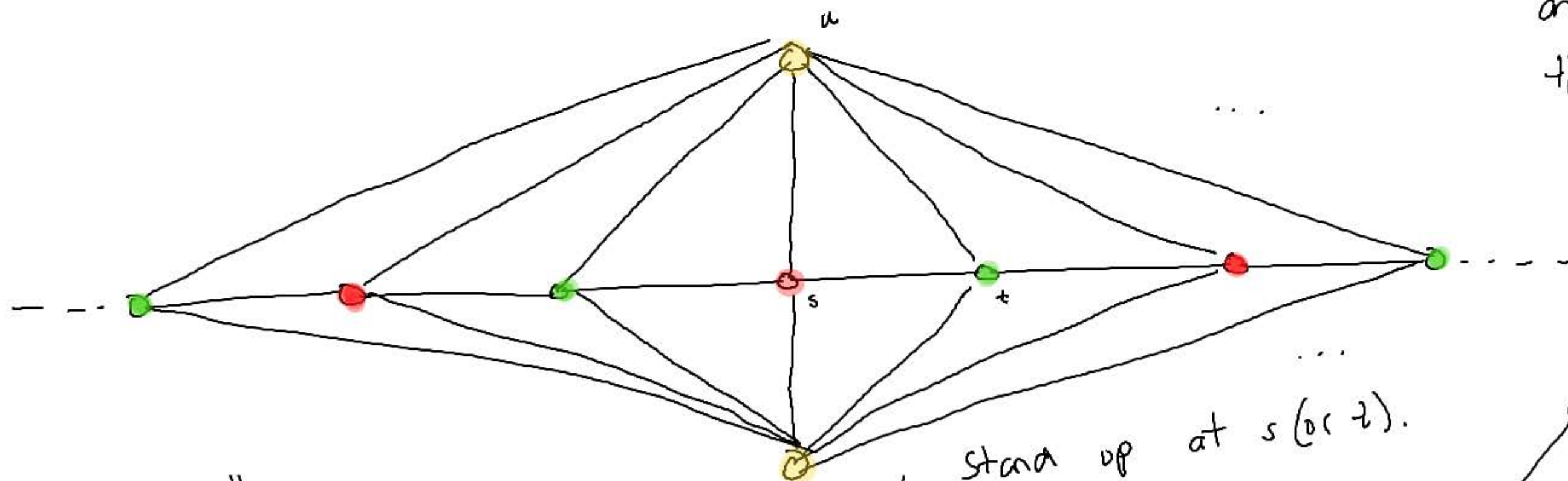
Example:

Let $W = \langle s, t, u \mid s^2 = t^2 = u^2 = 1, (su)^2 = (tu)^2 = 1 \rangle$.

$S = \{s, t, u\}$.

$J = \{s\}, \{t\}, \{u\}, \{s, t\}, \{s, u\}, \{t, u\}$

Stand up
and look at
the link.

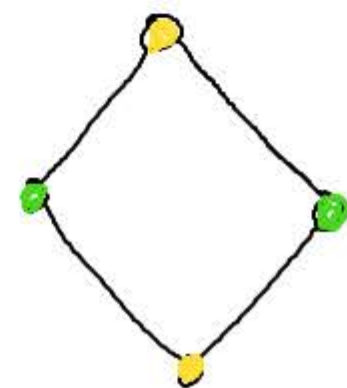


$u \leadsto$ "link".

$W_{s,t} = \langle s, t \mid s^2 = t^2 = 1 \rangle$

Stand up at s (or t).

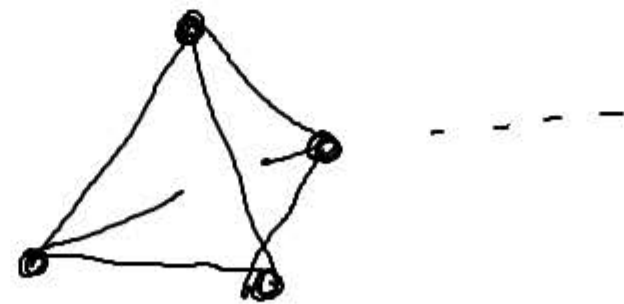
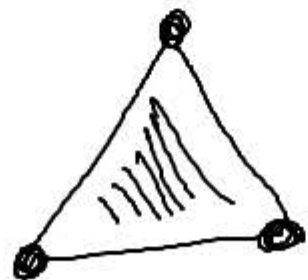
$W_{t,u} = \langle t, u \mid t^2 = u^2 = 1, (tu)^2 = 1 \rangle$



Some
links are
spherical.

The drawings we have been doing are called **Coxeter Complexes**.

In order to construct this we begin with a Coxeter group (W, S) and we look at the parabolic cosets (i.e. cosets of standard parabolic subgroups) and we order them by reverse inclusion, and we say they span a face if their intersection is another one of this guys.



...

The amount of vertices of a face is equal to $|S|$. These guys are glued in very particular way:

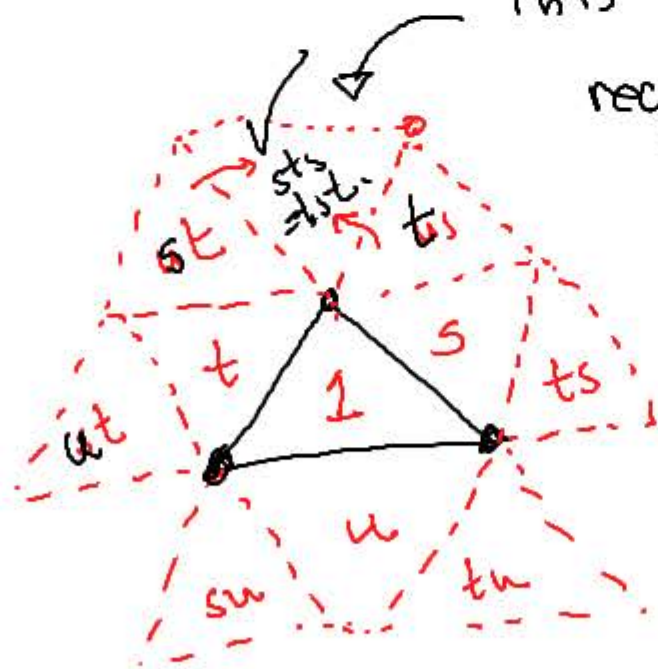
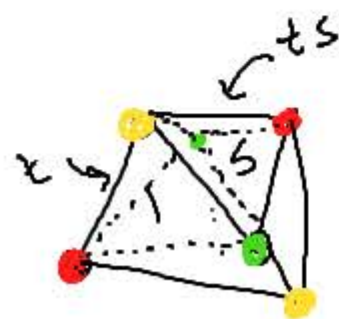
(W, S) has a

way to write its element as reduced word:

$$w = s_1 \dots s_e.$$

the idea is that you can move from face to face by following this decomposition:

$$W = \langle S \mid (st)^{m(s,t)} = 1 \rangle$$



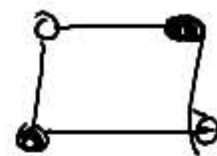
This interaction requires an identity in the group.

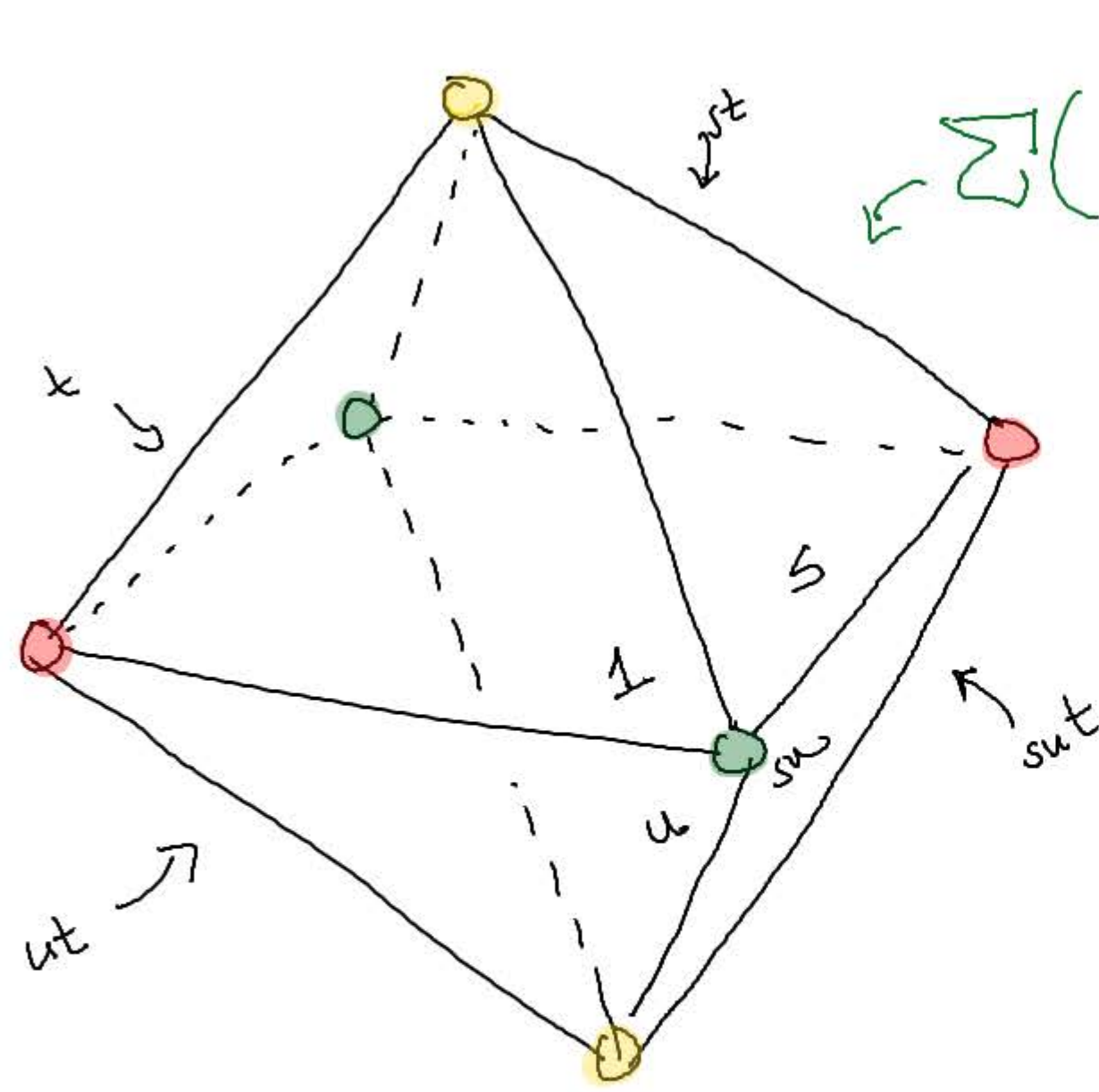
$$st \neq ts.$$

$$W = \langle s, t, u \mid (st)^3 = (su)^3 = (tu)^3 = 1, s^2 = t^2 = u^2 = 1 \rangle$$

$$W = \langle s, t, u \mid s^2 = t^2 = u^2 = (st)^2 = (su)^2 = (tu)^2 = 1 \rangle$$

$$\mathbb{Z}_2 \times \mathbb{Z}_2 \times \mathbb{Z}_2$$





$$\sum (s, t, u) \mid (st)^2 = (su)^2 = (tu)^2 = s^2 = t^2 = u^2 = 1).$$

1 & sut correspond
to opposite faces.
d ut is the longest
element.

Theorem: $\sum (W, s)$ actually exists and the faces are in bijection
with W . Moreover, this is colorable: one color per element of S .

Descent on building. Mühlherr